

Lab 11.5.6: Final Case Study - Datagram Analysis with Wireshark

Learning Objectives

Upon completion of this exercise, students will be able to demonstrate:

- How a TCP segment is constructed, and explain the segment fields.
- How an IP packet is constructed, and explain the packet fields.
- How an Ethernet II frame is constructed, and explain the frame fields.
- Contents of an ARP REQUEST and ARP REPLY.

Background

This lab requires two captured packet files and Wireshark, a network protocol analyzer. Download the following files from Eagle server, and install Wireshark on your computer if it is not already installed:

- eagle1_web_client.pcap (discussed)
- eagle1_web_server.pcap (reference only)
- wireshark.exe

Scenario

This exercise details the sequence of datagrams that are created and sent across a network between a web client, PC_Client, and web server, eagle1.example.com. Understanding the process involved in sequentially placing packets on the network will enable the student to logically troubleshoot network failures when connectivity breaks. For brevity and clarity, network packet noise has been omitted from the captures. Before executing a network protocol analyzer on a network that belongs to someone else, be sure to get permission- in writing.

Figure 1 shows the topology of this lab.

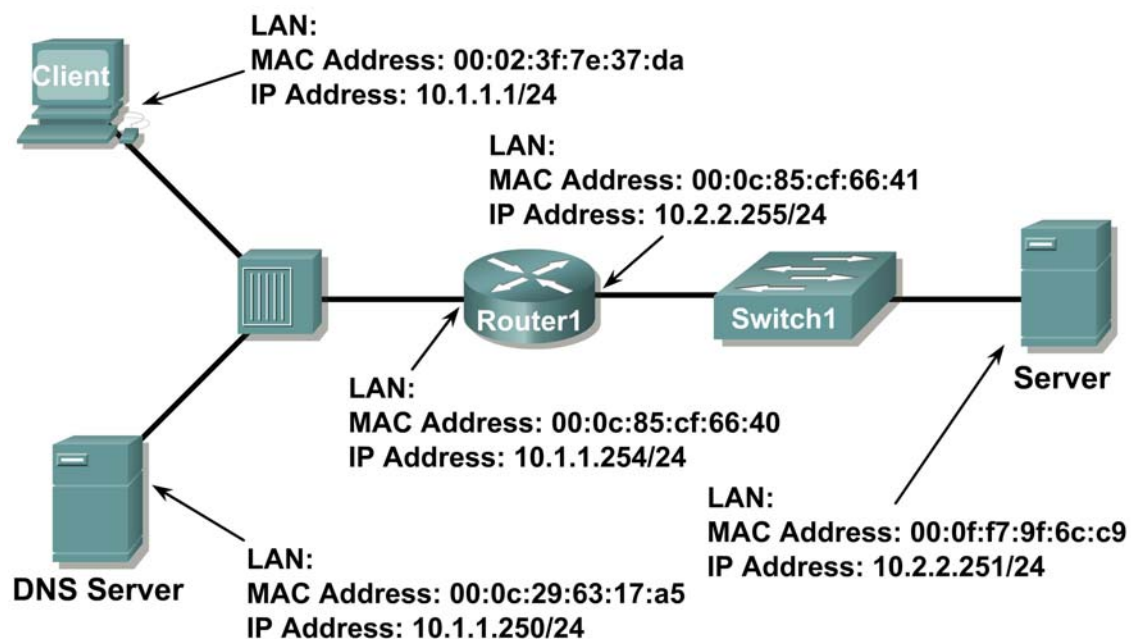


Figure 1. Network Topology.

Using Microsoft® command line tools, IP configuration information and the contents of ARP cache are displayed. Refer to Figure 2.

```
C: > ipconfig / all
Windows IP Configuration
Ethernet adapter Local Area Connection:
    Connection-specific DNS Suffix . : 
    Description . . . . . : Intel(R) PRO/1000 MT
                           Network Connection
    Physical Address. . . . . : 00:02:3f:7e:37:da
    Dhcp Enabled. . . . . : No
    IP Address. . . . . : 10.1.1.1
    Subnet Mask . . . . . : 255.255.255.0
    Default Gateway . . . . . : 10.1.1.254
    DNS Servers . . . . . : 10.1.1.250
C: > arp -a
No ARP Entries Found
C: >
```

Figure 2. PC Client initial network state.

A web client is started, and URL eagle1.example.com is entered, as shown in Figure 3. This begins the communication process to the web server, and where the captured packets start.

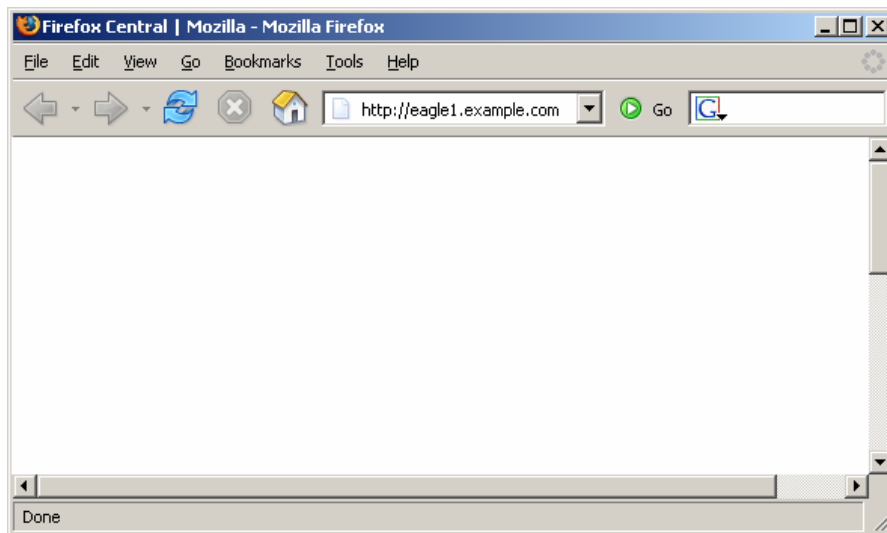


Figure 3. PC Client with web browser.

Task 1: Prepare the Lab.

Step 1: Start Wireshark on your computer.

Refer to Figure 4 for changes to the default output. Uncheck Main toolbar, Filter toolbar, and Packet Bytes. Verify that Packet List and Packet Details are checked. To insure there is no automatic translation in MAC addresses, de-select Name Resolution for MAC layer and Transport Layer.

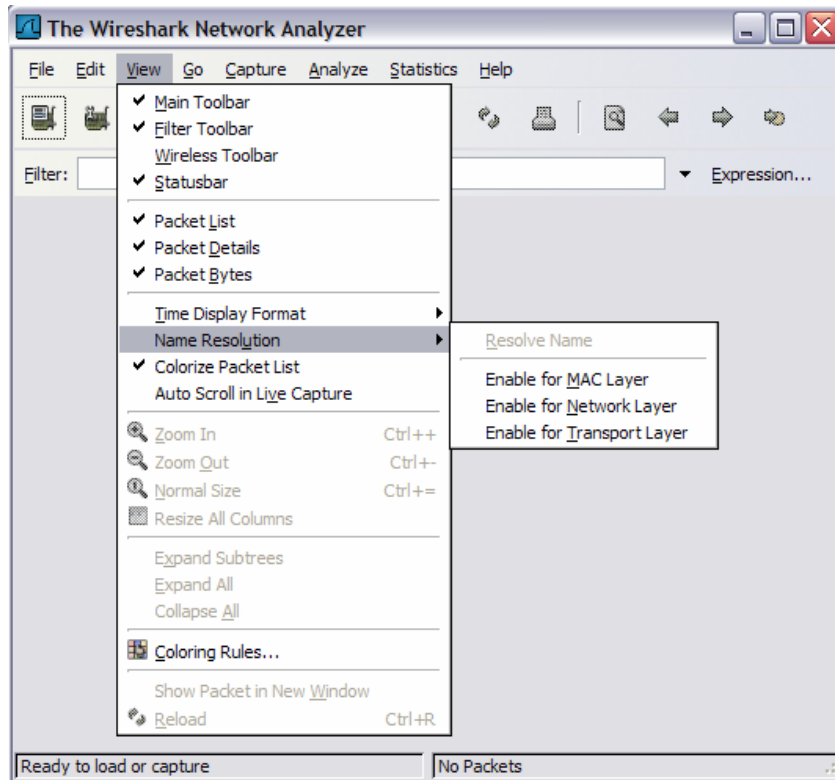


Figure 4. Wireshark default view changes.

Step 2: Load the web client capture, eagle1_web_client.pcap.

A screen similar to Figure 5 will be displayed. Various pull-down menus and sub-menus are available. There are also two separate data windows. The top Wireshark window lists all captured packets. The bottom window contains packet details. In the bottom window, each line that contains a check box, indicates that additional information is available.

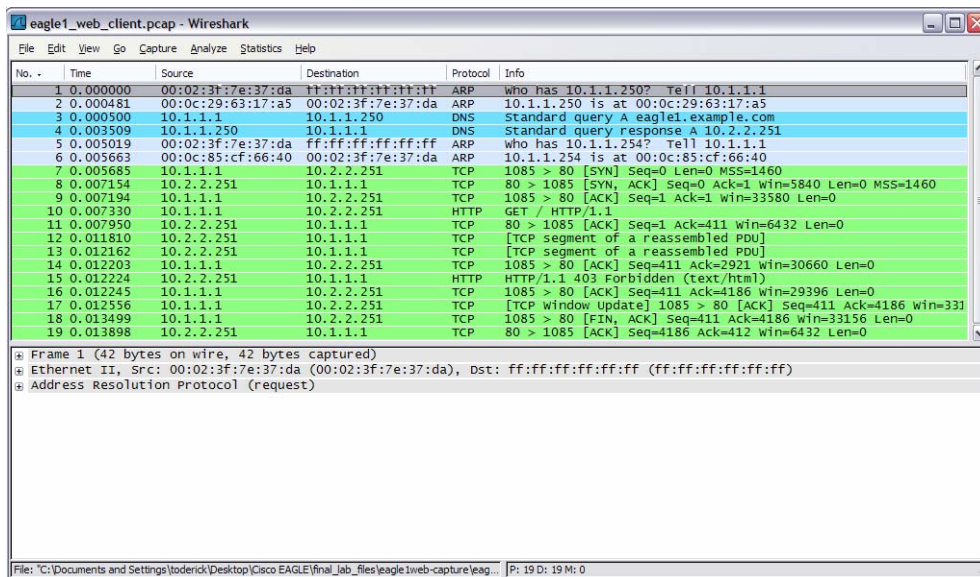


Figure 5. Wireshark with file eagle1_web_client.pcap loaded.

Task 2: Review the Process of Data Flowing through the Network.

Step 1: Review Transport layer operation.

When PC_Client builds the datagram for a connection with eagle1.example.com, the datagram travels down the various network Layers. At each Layer, important header information is added. Because this communication is from a web client, the Transport Layer protocol will be TCP. Consider the TCP segment, shown in Figure 6. PC_Client generates an internal TCP port address, in this conversation 1085, and knows the well-known web server port address, 80. Likewise, a sequence number has been internally generated. Data is included, provided by the Application Layer. Some information will not be known to PC_Client, so it must be discovered using other network protocols.

There is no acknowledgement number. Before this segment can move to the Network Layer, the TCP three-way handshake must be performed.

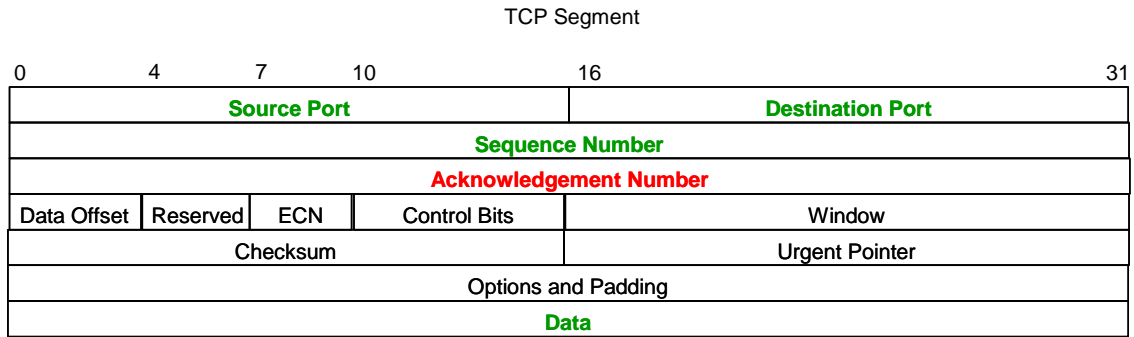


Figure 6. TCP Segment fields.

Step 2: Review Network layer operation.

At the Network Layer, the IPv4 (IP) PACKET has several fields ready with information. This is shown in Figure 7. For example, the packet Version (IPv4) is known, as well as the source IP address.

The destination for this packet is eagle1.example.com. The corresponding IP Address must be discovered through DNS (Domain Name Services). Until the upper layer datagram is received, fields related to the upper layer protocols are empty.

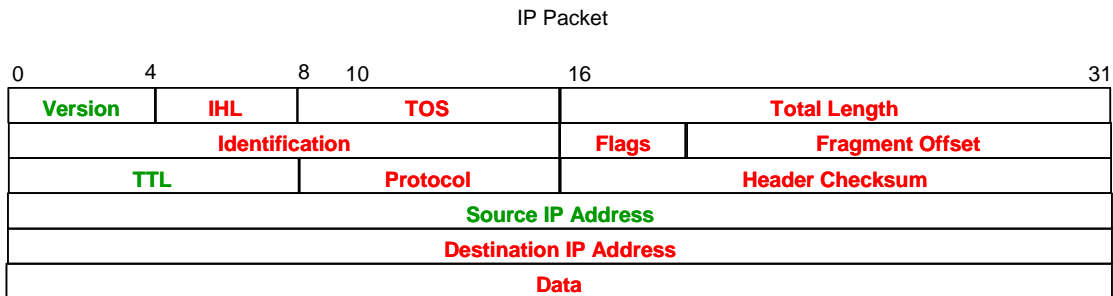


Figure 7. IP Packet fields.

Step 3: Review Data Link layer operation.

Before the datagram is placed on the physical medium, it must be encapsulated inside a frame. This is shown in Figure 8. PC_Client has knowledge of the source MAC address, but must discover the destination MAC address.

The destination MAC address must be discovered.

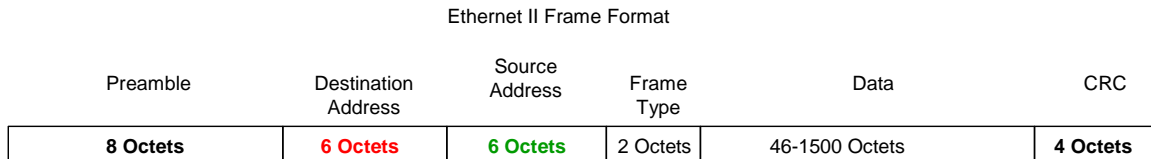


Figure 8. Ethernet II frame fields.

Task 3: Analyze Captured Packets.

Step 1: Review the data flow sequence.

A review of missing information will be helpful in following the captured packet sequence:

- a. The TCP segment cannot be constructed because the acknowledgement field is blank. A TCP 3-way handshake with eagle1.example.com must first be completed.
- b. The TCP 3-way handshake cannot occur because PC_Client does not know the IP address for eagle1.example.com. This is resolved with a DNS request from PC_Client to the DNS the server.
- c. The DNS server cannot be queried because the MAC address for the DNS server is not known. The ARP protocol is broadcast on the LAN to discover the MAC address for the DNS server.
- d. The MAC address for eagle1.example.com is unknown. The ARP protocol is broadcast on the LAN to learn the destination MAC address for eagle1.example.com.

Step 2: Examine the ARP request.

Refer to Wireshark, Packet List window, No. 1. The captured frame is an ARP (Address Resolution Protocol) Request. Contents of the Ethernet II frame can be viewed by clicking on the check box in the second line of the Packet Details window. Contents of the ARP Request can be viewed by clicking on the ARP Request line in the Packet Details window.

1. What is the source MAC address for the ARP Request? _____
2. What is the destination MAC address for the ARP Request? _____
3. What is the unknown IP address in the ARP Request? _____
4. What is the Ethernet II Frame Type? _____

Step 3: Examine the ARP reply.

Refer to Wireshark, Packet List window, No. 2. The DNS server sent an ARP Reply.

1. What is the source MAC address for the ARP Reply? _____
2. What is the destination MAC address for the ARP Request? _____
3. What is the Ethernet II Frame Type? _____
4. What is the destination IP address in the ARP Reply? _____
5. Based on the observation of the ARP protocol, what can be inferred about an ARP Request destination address and an ARP Reply destination address?

6. Why did the DNS server not have to send an ARP Request for the PC_Client MAC address?

Step 4: Examine the DNS query.

Refer to Wireshark, Packet List window, No. 3. PC_Client sent a DNS query to the DNS server. Using the Packet Details window, answer the following questions:

1. What is the Ethernet II Frame Type? _____
2. What is the Transport Layer protocol, and what is the destination port number?

Step 5: Examine the DNS query response.

Refer to Wireshark, Packet List window, No. 4. The DNS server sent a DNS query response to PC_Client. Using the Packet Details window, answer the following questions:

1. What is the Ethernet II Frame Type? _____
2. What is the Transport Layer protocol, and what is the destination port number?

3. What is the IP address for eagle1.example.com? _____
4. A colleague is a firewall administrator, and asked if you thought of any reason why all UDP packets should not be blocked from entering the internal network. What is your response?

Step 6: Examine the ARP request.

Refer to Wireshark, Packet List window, No. 5 and No 6. PC_Client sent an ARP Request to IP address 10.1.1.254.

1. Is this IP address different than the IP address for eagle1.example.com? Explain?

Step 7: Examine the TCP 3-way handshake.

Refer to Wireshark, Packet List window, No. 7, No. 8, and No. 9. These captures contain the TCP 3-way handshake between PC_Client and eagle1.example.com. Initially, only the TCP SYN flag is set on the datagram sent from PC_Client, sequence number 0. eagle1.example.com responds with the TCP ACK and SYN flags set, along with an acknowledgement of 1 and sequence of 0. In the Packet List window, there is an unexplained value, **MSS=1460**. MSS stands for Maximum Segment size. When a TCP segment is transported over IPv4, MSS is computed to be the maximum size of an IPv4 datagram minus 40 bytes. This value is sent during connection startup. This is also when TCP sliding windows are negotiated.

1. If the initial TCP sequence value from PC_Client is 0, why did eagle1.example respond with an acknowledgement of 1?

2. In eagle1.example.com, No. 8, What does the IP Flag value of 0x04 mean?

3. When PC_Client completes the TCP 3-way handshake, Wireshark Packet List No 9, what are the TCP flag states returned to eagle1.example.com?

Task 4: Complete the Final Analysis.

Step 1: Match the Wireshark output to the process.

It has taken a total of nine datagrams sent between PC_Client, DNS server, Gateway, and eagle1.example.com before PC_Client has sufficient information to send the original web client request to eagle1.example.com. This is shown in Wireshark Packet List No. 10, where PC_Client sent a web protocol GET request.

1. Fill in the correct Wireshark Packet List number that satisfies each of the following missing entries:
 - a. The TCP segment cannot be constructed because the acknowledgement field is blank. A TCP 3-way handshake with eagle1.example.com must first be completed. _____

- b. The TCP 3-way handshake cannot occur because PC_Client does not know the IP address for eagle1.example.com. This is resolved with a DNS request from PC_Client to the DNS the server. _____
 - c. The DNS server cannot be queried because the MAC address for the DNS server is not known. The ARP protocol is broadcast on the LAN to discover the MAC address for the DNS server. _____
 - d. The MAC address for the gateway to reach eagle1.example.com is unknown. The ARP protocol is broadcast on the LAN to learn the destination MAC address for the gateway. _____
2. Wireshark Packet List No. 11 is an acknowledgement from eagle1.example.com to the PC_Client GET request, Wireshark Packet List No. 10.
 3. Wireshark Packet List No. 12, 13 and 15 are TCP segments from eagle1.example.com. Wireshark Packet List No. 14 and 16 are ACK datagrams from PC_Client.
 4. To verify the ACK, highlight Wireshark Packet List No. 14. Next, scroll down to the bottom of the detail list window, and expand the [SEQ/ACK analysis] frame. The ACK datagram for Wireshark Packet List No. 14 is a response to which datagram from eagle1.example.com? _____
 5. Wireshark Packet List No. 17 datagram is sent from PC_Client to eagle1.example.com. Review the information inside the [SEQ/ACK analysis] frame. What is the purpose of this datagram? _____
 6. When PC_Client is finished, TCP ACK and FIN flags are sent, shown in Wireshark Packet List No. 18. eagle1.example.com responds with a TCP ACK, and the TCP session is closed.

Step 2: Use Wireshark TCP Stream.

Analyzing packet contents can be a daunting experience, time consuming and error prone. Wireshark includes an option that constructs the TCP Stream in a separate window. To use this feature, first select a TCP datagram from the Wireshark Packet List. Next, select Wireshark menu options Analyze | Follow TCP Stream. A window similar to Figure 9 will be displayed.

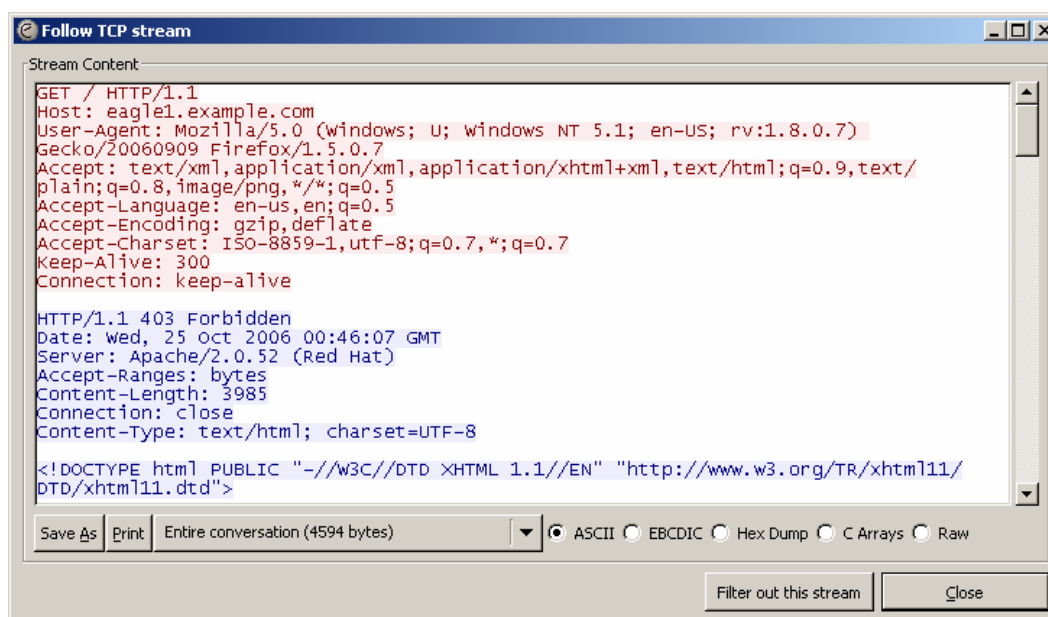


Figure 9. Output of the TCP stream.

Task 5: Conclusion

Using a network protocol analyzer can serve as an effective learning tool for understanding critical elements of network communication. Once the network administrator is familiar with communication protocols, the same protocol analyzer can become an effective troubleshooting tool when there is network failure. For example, if a web browser could not connect to a web server there could be multiple causes. A protocol analyzer will show unsuccessful ARP requests, unsuccessful DNS queries, and unacknowledged packets.

Task 6: Summary

In this exercise the student has learned how communication between a web client and web server communicate. Behind-the-scene protocols such as DNS and ARP are used to fill in missing parts of IP packets and Ethernet frames, respectively. Before TCP session can begin, the TCP 3-way handshake must build a reliable path and supply both communicating ends with initial TCP header information. Finally, the TCP session is destroyed in an orderly manner with the client issuing a TCP FIN flag.